

- **Maximum and minimum (local and global)**
- **Critical points:** points where  $\nabla f$  is the zero vector or does not exist. Possible points for:
  - Extrema
  - Saddle points
- **Second Derivatives Test** for a function of two variables  $f(x, y)$  :
  - Let the discriminant  $D(a, b) = f_{xx}(a, b)f_{yy}(a, b) - (f_{xy}(a, b))^2$
  - If  $D(a, b) > 0$  and either  $f_{xx}(a, b) > 0$  or  $f_{yy}(a, b) > 0$ , then  $f(a, b)$  is a local minimum.
  - If  $D(a, b) > 0$  and either  $f_{xx}(a, b) < 0$  or  $f_{yy}(a, b) < 0$ , then  $f(a, b)$  is a local maximum.
  - If  $D(a, b) < 0$ , then  $f(a, b)$  is a saddle point.
  - If  $D(a, b) = 0$ , then the second derivatives test is inconclusive.
- **Max-Min Theorem** for a function of two variables  $f(x, y)$  : Let  $R$  be a closed, bounded region in the  $xy$ -plane and let  $f(x, y)$  be continuous on  $R$ . Then  $f(x, y)$  has both an absolute maximum and an absolute minimum on  $R$ , such that the absolute maximum and absolute minimum occur at a critical point inside  $R$  or on the boundary  $\partial R$ .
  - Check your extrema on your boundaries by substituting your boundary  $\partial R$  into your function or by using Lagrange multipliers.
- **Lagrange Multipliers**
  - Optimize a function within constraints.
  - A function of  $n$  variables must have  $n - 1$  constraints.
    - Note: That leaves 1 degree of freedom.
  - Example: optimize  $f(x, y)$  within the constraint  $g(x, y) = k$ . The extreme value of  $f(x, y)$  on this boundary will occur at a point  $(x_o, y_o)$  such that  $\nabla f(x_o, y_o) = \lambda \nabla g(x_o, y_o)$ .
  - Example: optimize  $f(x, y, z)$  within the constraints  $g(x, y, z) = k$  and  $h(x, y, z) = c$ . The extreme value of  $f(x, y, z)$  given this constraint will occur at a point  $(x_o, y_o, z_o)$  such that  $\nabla f(x_o, y_o, z_o) = \lambda \nabla g(x_o, y_o, z_o) + \mu \nabla h(x_o, y_o, z_o)$ .
  - Finally, solve a systems of equations to find the potential points which will yield extrema.
  - Note: when optimizing the distance from the origin to a surface  $z = f(x, y)$ , it is much easier to optimize distance squared using Lagrange multipliers.